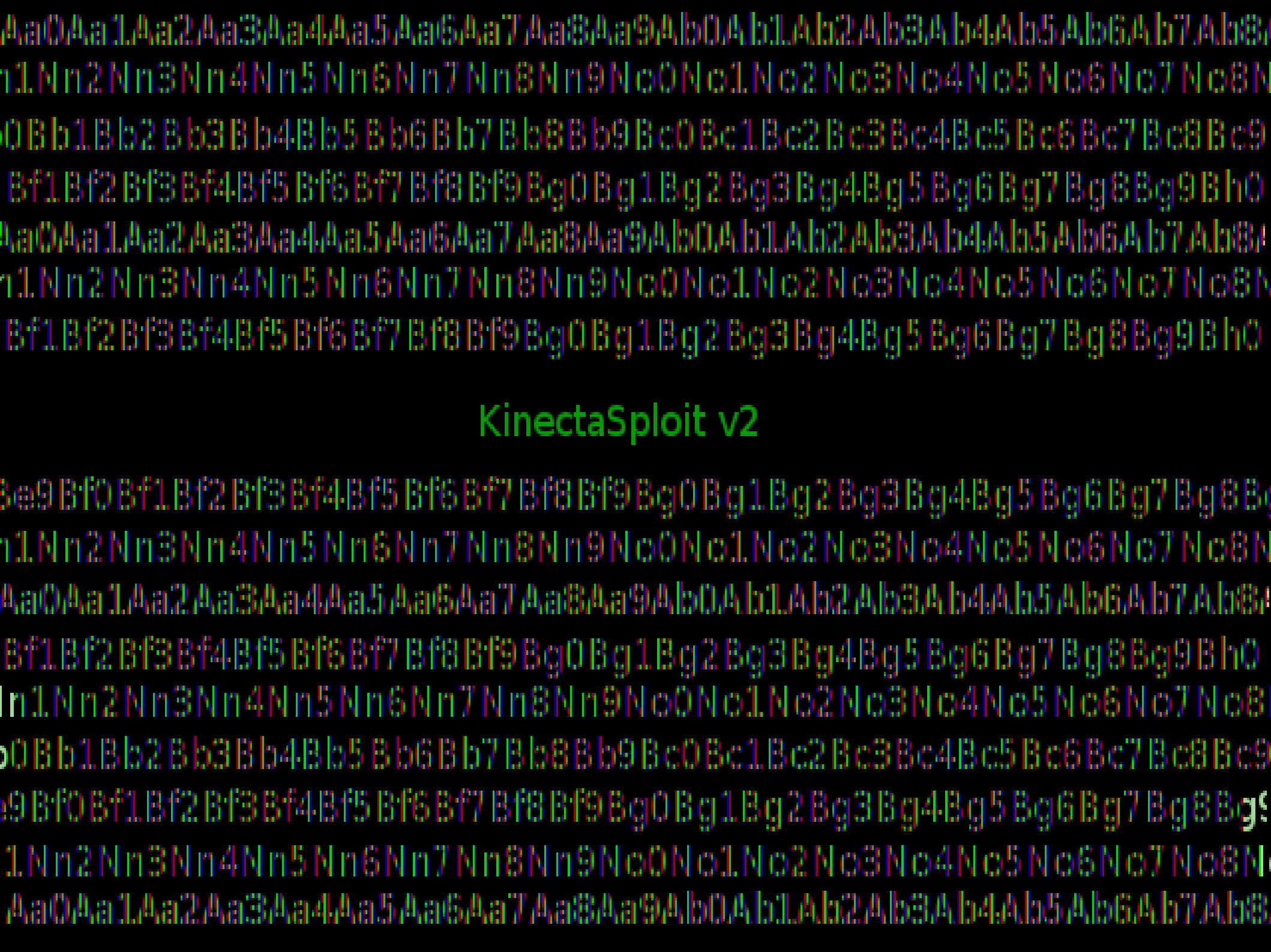

KinectaSploit v2

KinectASploit

What if you took a kinect,

used it's skeleton tracking features

KinectASploit

Sprinkled in some hacking tools:

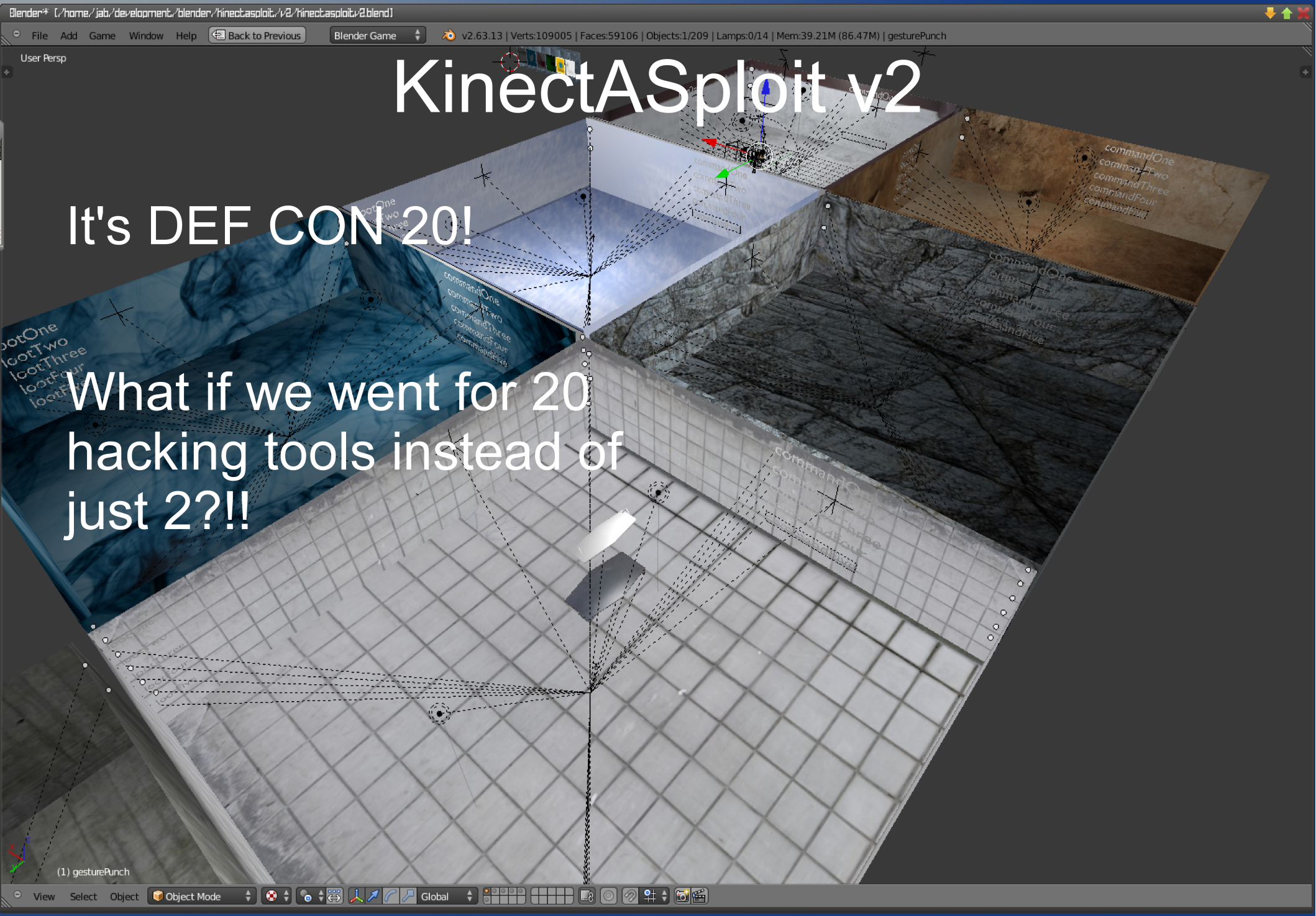
```
[mobile]
Starting nmap V. 2.54BETA25
Insufficient responses for TCP sequencing (3), OS detection may be less
accurate
Interesting ports on 10.2.2.2:
(The 1539 ports scanned but not shown below are in state: closed)
Port       State      Service
22/tcp     open       ssh

No exact OS matches for host

Nmap run completed -- 1 IP address (1 host up) scanneds
# sshnuke 10.2.2.2 -rootpw="210N0101"
Connecting to 10.2.2.2:ssh ... successful.
Attempting to exploit SSHv1 CRC32 ... successful.
Reseting root password to "210N0101".
System open: Access Level <9>
# ssh 10.2.2.2 -l root
root@10.2.2.2's password:

PRE-CONTROL> disable grid nodes 21 - 48
```

Wait a minute!... we did that already.


Blender* [/home/jab/development/blender/kinectasploit/v2/kinectasploit_v2.blend]
File Add Game Window Help Back to Previous Blender Game v2.63.13 | Verts:109005 | Faces:59106 | Objects:1/209 | Lamps:0/14 | Mem:39.21M (86.47M) | gesturePunch
User Persp
KinectASploit v2
It's DEF CON 20!
What if we went for 20 hacking tools instead of just 2?!!
commandOne
commandTwo
commandThree
commandFour
commandFive
(1) gesturePunch
View Select Object Object Mode Global

Lets find out!

Come see the Demo at Defcon20 and look for the tool source at:

http://p0wnlabs.com/defcon20

jeff bryner
p0wnlabs.com
Use @ your own risk