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9 *Attorneys for Representative Plaintiff Robert A. Nitsch, Jr.*  
10 *and the Proposed Class*

11 **UNITED STATES DISTRICT COURT**  
 12 **NORTHERN DISTRICT OF CALIFORNIA**  
 13 **SAN JOSE DIVISION**

14 **Robert A. Nitsch, Jr.,**

15 Plaintiff, and on behalf of all  
 16 others similarly situated,

17 vs.

18 **DreamWorks Animation SKG, Inc.; Pixar;**  
 19 **Lucasfilm Ltd., LLC; The Walt Disney**  
 20 **Company; Digital Domain 3.0, Inc.;**  
 21 **ImageMovers; ImageMovers Digital; Sony**  
 22 **Pictures Animation and Sony Pictures**  
 23 **Imageworks;**

24 Defendants.

Case No: \_\_\_\_\_

**ANTITRUST CLASS ACTION COMPLAINT**

DEMAND FOR JURY TRIAL

1 Plaintiff Robert A. Nitsch, Jr., individually and on behalf of all others similarly situated,  
2 (“Plaintiff”) alleges the following:

3 I. **INTRODUCTION**

4 1. Visual effects and animation companies have conspired to systematically suppress the  
5 wages and salaries of those who they claim to prize as their greatest assets—their own workers. In  
6 *per se* violations of the antitrust laws, the leaders and most senior executives of Defendants Pixar,  
7 Lucasfilm and its division Industrial Light & Magic, DreamWorks Animation, The Walt Disney  
8 Company and its division Walt Disney Animation Studios, Digital Domain and others secretly  
9 agreed to work together to deprive thousands of their workers of better wages and opportunities to  
10 advance their careers at other companies. These workers include animators, digital artists, software  
11 engineers and other technical and artistic workers who are the creative genius and dedicated  
12 workhorses behind such wonders as Wall-E (Pixar), the Shrek series (DreamWorks Animation), the  
13 Harry Potter adaptations (Lucasfilm/ILM) and the Transformers series (Digital Domain), among  
14 others. The conspiracy deprived Plaintiff and other class members of millions of dollars which  
15 Defendants instead put to their bottom lines. It did so at the same time that the films produced by  
16 these workers achieved world renown and generated billions of dollars in revenues in the United  
17 States and abroad.

18 2. The conspiracy was initiated and carried out by some of the most recognizable names  
19 in the American entertainment and technology industries. Steve Jobs, an American technology icon  
20 and the founder of Apple, and his deputy Ed Catmull, the President of Pixar, initiated the conspiracy  
21 with filmmaker George Lucas, the creator of the Star Wars franchise and founder of Lucasfilm and  
22 its well-known division Industrial Light & Magic (“ILM”). Jobs purchased Lucasfilm’s computer  
23 graphics division in 1986 and created a separate new company called “Pixar.” With Jobs as its CEO,  
24 Pixar agreed with Lucasfilm that (a) they would not cold call each other’s employees; (b) they would  
25 notify the other company when making an offer to an employee of the other company, if that  
26 employee applied for a job notwithstanding the agreement not to cold call; and (c) the company  
27 making such an offer would not increase its offer if the company currently employing the employee  
28 made a counteroffer. Such an agreement is referred to as a non-solicitation agreement herein.

1           3.       Jobs led Pixar as CEO until 2006, during which time he and Catmull worked to  
2 spread the conspiracy and these types of anti-competitive agreements throughout the visual effects  
3 and animation industry.

4           4.       By no later than 2004 (and possibly much earlier), Steve Jobs and the CEO of  
5 DreamWorks Animation, Jeffrey Katzenberg, had personally discussed and formed similar “no raid”  
6 agreements between their companies. As Catmull explicitly acknowledged in an email: “we have an  
7 agreement with DreamWorks not to actively pursue each others employees.” Catmull acknowledged  
8 under oath that Jobs and Katzenberg discussed the subject and that the two companies weren’t  
9 “going after each other.”

10          5.       When The Walt Disney Company purchased Pixar in 2006 (and possibly well  
11 before), the non-solicitation agreements spread to Disney’s other animation studios, including Walt  
12 Disney Feature Animation (now Walt Disney Animation Studios). Indeed, Disney quickly made  
13 Catmull—one of the architects and chief drivers of the scheme—the President of both Walt Disney  
14 Feature Animation and DisneyToons. Together with Dick Cook, then the Chairman of Walt Disney  
15 Studios, Catmull soon formed a non-solicitation agreement with ImageMovers, a company founded  
16 by director Robert Zemeckis in 1997.

17          6.       The conspiracy was not limited to bilateral agreements between Pixar and other  
18 studios; rather, it included an overarching agreement among all Defendants. As Catmull explained  
19 to Cook in 2007, the conspiracy was more comprehensive: “[w]e have avoided wars up here in  
20 Norther[n] California because all of the companies up here – Pixar, ILM, Dreamworks, and couple  
21 of smaller places [sic] – have conscientiously avoided raiding each other.”

22          7.       Catmull and other leaders of the conspiracy policed any violation of the conspiracy,  
23 even when it did not directly involve efforts to recruit their own employees. Whenever a studio  
24 threatened to disturb the conspiracy’s goals of suppressing wages and salaries by recruiting  
25 employees and offering better compensation, the leaders of the conspiracy took steps to stop them  
26 for the anti-competitive benefit of all conspirators. For example, when ImageMovers began  
27 recruiting workers for its digital wing, ImageMovers Digital, in 2007, Catmull intervened to stop  
28 them from targeting other conspirators, even though he knew they would not target his company

1 Pixar. His express purpose in doing so was to keep solicitation efforts from “mess[ing] up the pay  
2 structure.” At Catmull’s request, a Disney senior executive advised ImageMovers to comply with  
3 the broad conspiracy.

4 8. The intent of the conspiracy was to suppress wages throughout the industry. As  
5 Catmull later explained under oath, his concern about “mess[ing] up the pay structure” was that it  
6 would make it “very high.” Lucasfilm’s then-President Jim Morris explained the goal even more  
7 succinctly in a June 2004 email to Catmull: “I know you are adamant about keeping a lid on rising  
8 labor costs.” In Catmull’s view, the agreements “worked quite well”—to the benefit of Defendants’  
9 bottom lines, but at the expense of workers throughout the visual effects and animation industry.

10 9. The conspiracy among the visual effects and animation companies was not limited to  
11 the non-solicitation agreements. The most senior personnel from the human resources and recruiting  
12 departments of the companies met yearly to discuss job titles to be included an industry  
13 compensation survey. They used meetings and events outside the survey meeting to exchange  
14 information about wages and salaries and fix the salaries and wages of their workers within narrow  
15 ranges for the ensuing year. At least at one defendant, these meetings were called the annual “salary  
16 council.”

17 10. Defendants, both through their top executives and their human resources and  
18 recruiting departments, also communicated throughout the year to implement and enforce these non-  
19 solicitation and wage-fixing agreements while keeping them secret from their workers and others in  
20 the industry. Senior human resources and recruiting personnel met for lunches, dinners, drinks and  
21 other informal meetings at other times during the year as well. They even communicated directly to  
22 ensure that the non-solicitation agreements were not breached and salaries were not raised to  
23 competitive levels.

24 11. The cooperation among Defendants was so systematic and deeply ingrained that in  
25 some instances, many conspirators were on the same emails concerning compensation for their  
26 workers. For instance, in late 2006, the head of human resources at Pixar sent an email to the heads  
27 of human resources at DreamWorks, Sony Pictures Imageworks, Lucasfilm/ILM, Walt Disney  
28

1 Animation Studios and others to provide Pixar’s budget for salary increases in the following year,  
2 2007, and to ask for the other studios’ salary increase budgets in return.

3 12. Defendants engaged in the conspiracy to avoid paying their workers at competitive  
4 pay levels. As George Lucas stated, Defendants wanted to “keep the industry out of a “normal  
5 industrial competitive situation.” He also stated: “I always—the rule we had, or the rule that I put  
6 down for everybody,” was that “we cannot get into a bidding war with other companies because we  
7 don’t have the margins for that sort of thing.” Ed Catmull has stated: “[e]very time a studio tries to  
8 grow rapidly . . . it seriously messes up the pay structure . . . by offering high salaries to grow at the  
9 rate [a company] desire[s], people will hear about it and leave.”

10 13. All of the Defendants kept the agreements secret from their employees. Only their  
11 top executives and human resources and recruiting personnel involved in the conspiracy  
12 communicated about the agreements orally or in emails among themselves, and they almost always  
13 insisted that the agreements not be committed to writing.

14 14. The Antitrust Division of the United States Department of Justice (the “DOJ”)  
15 investigated Defendants Pixar and Lucasfilm’s non-solicitation agreement. The DOJ found that their  
16 agreement was “facially anticompetitive” and violated the Sherman Act *per se*. As the DOJ  
17 explained, the agreement “eliminated significant forms of competition to attract digital animators  
18 and, overall, substantially diminished competition to the detriment of the affected employees who  
19 were likely deprived of competitively important information and access to better job opportunities.”  
20 The DOJ concluded that the agreement “disrupted the normal price-setting mechanisms that apply in  
21 the labor setting.” Defendants Pixar and Lucasfilm signed settlements enjoining them from making  
22 such non-solicitation agreements again.

23 15. These agreements unreasonably restrained trade in violation of the Sherman Act, 15  
24 U.S.C. § 1, and the Cartwright Act, Cal. Bus. & Prof. Code §§ 16720 *et seq.*, and constituted unfair  
25 competition and unfair practices in violation of California’s Unfair Competition Law, Cal. Bus. &  
26 Prof. Code §§ 17200 *et seq.* Plaintiff Robert A. Nitsch, Jr., on his own behalf and on behalf of the  
27 class defined herein, seeks to recover the difference between the wages and salaries that class  
28

1 members were paid and what class members would have been paid in a competitive market, and to  
2 enjoin Defendants from continuing their unlawful agreements.

3 **II. PARTIES**

4 16. Plaintiff Robert A. Nitsch, Jr. was a Senior Character Effects Artist at DreamWorks  
5 Animation from 2007 to 2011 in Los Angeles, California and a Cloth/Hair Technical Director at  
6 Sony Pictures Imageworks during 2004 in Los Angeles, California. He is a resident of the state of  
7 Massachusetts.

8 17. Defendant Digital Domain 3.0, Inc. (“Digital Domain”), formerly known as Digital  
9 Domain, Inc., is a Delaware corporation with its principal place of business at 12641 Beatrice Street,  
10 Los Angeles, California.

11 18. Defendant DreamWorks Animation SKG, Inc. (“DreamWorks”) is a Delaware  
12 corporation with its principal place of business located at 1000 Flower Street, Glendale, California.  
13 It has a studio in Redwood City, California, located in Santa Clara County.

14 19. Defendant ImageMovers, LLC is a California corporation with its principal place of  
15 business located at 1880 Century Park East, Suite 1600, Los Angeles, California.

16 20. Defendant ImageMovers Digital (together with ImageMovers, LLC, the  
17 “ImageMovers Defendants”) is, upon information and belief, a California corporation located at P.O.  
18 Box 10428, San Rafael, CA 94912. From February 2007 to January 2011, ImageMovers, LLC and  
19 Walt Disney Studios participated in an entity called ImageMovers Digital that had its principal place  
20 of business at 9 Hamilton Landing, Novato, California.

21 21. Defendant Lucasfilm Ltd., LLC (“Lucasfilm”) is a California corporation with its  
22 principal place of business located at 1110 Gorgas Ave., San Francisco, California. Industrial Light  
23 & Magic (“ILM”) is a division of Lucasfilm. Since 2012, Lucasfilm and ILM have been owned by  
24 Defendant The Walt Disney Company.

25 22. Defendant Pixar is a California corporation with its principal place of business  
26 located at 1200 Park Avenue, Emeryville, California. Since 2006, it has been owned by Defendant  
27 The Walt Disney Company.

28



1       **V. NATURE OF WORK IN THE VISUAL EFFECTS AND ANIMATION INDUSTRY**

2           30. Defendants are each in the business of creating visual effects and animation for  
3 motion pictures. That business depends on the labor of thousands of skilled animators, graphic  
4 artists, software engineers and other technical and artistic workers. Major animated films and films  
5 with significant visual effects require hundreds of workers with special training and millions, if not  
6 tens of millions, of dollars of investment in the visual effects and animation. Defendants create  
7 those effects and animation for movies produced by major motion picture studios such as Warner  
8 Bros. Pictures, 20th Century Fox, Universal Pictures, Paramount Pictures or Walt Disney Studios, or  
9 sometimes for their own movies.

10          31. A limited number of studios have the know-how, technological resources and  
11 industry experience to handle the visual effects and animation work required by modern motion  
12 pictures.

13          32. Visual effects and animation workers frequently obtain formal specialized schooling  
14 and training for their craft and then gain invaluable experience and skills specific to the industry  
15 throughout their careers. They develop and use specialized software and other tools unique to the  
16 industry.

17          33. Visual effects and animation workers primarily work for studios as employees or  
18 independent contractors<sup>1</sup> paid on an hourly basis, although studios also employ permanent salaried  
19 employees. Studios frequently ask their employees to agree to work for them for the length of a  
20 particular project, often corresponding to the length of the studio's work on a particular feature or  
21 movie. Those periods frequently last between three to nine months, but can be as short as a few  
22 weeks. Studios also sometimes ask workers to commit to the studio for one to three years with the  
23 caveat that the studio has the option to terminate their employment either at any time or after  
24 particular periods of time. During their tenures at the studios, many workers do not receive health  
25 care benefits from the studio.

26  
27  
28       <sup>1</sup> For convenience, this complaint refers to class members as “employees” even though some of  
them may have worked for Defendants as independent contractors.





1 poaching that employee from a rival company. Thus, if Defendants were acting in their independent  
2 self-interests, they would actively solicit each other's employees.

3 38. Defendants also sought to restrain competition by agreeing to notify each other when  
4 an employee of one Defendant applied for a position with another Defendant, and to limit  
5 counteroffers in such situations. Thus, when an employee at one Defendant contacted a second  
6 Defendant and the second Defendant decided to make an offer, it would (a) notify the first  
7 Defendant, and (b) decline to increase its offer if the current employer outbid it. Again, if  
8 Defendants were acting in their independent self-interests, they would not preemptively tell their  
9 competitors that they were offering jobs to the competitor's employees or refuse to bid against their  
10 competitors.

11 **(1) Pixar and Lucasfilm's Initial Non-Solicitation Agreement**

12 39. The roots of the conspiracy reach back to the mid-1980s. George Lucas, the former  
13 Lucasfilm Chairman of the Board and CEO, sold Lucasfilm's "computer division," then a "tech,  
14 research and development company," to Steve Jobs, who had recently left the employ of Apple as  
15 CEO. Jobs named his new company Pixar. Lucas and Jobs's deputy, Pixar's President Ed Catmull,  
16 along with other senior executives, subsequently reached an express agreement to restrain their  
17 competition for the skilled labor that worked for the two companies. Pixar drafted the terms of the  
18 agreement and communicated those terms to Lucasfilm; both Defendants then communicated the  
19 agreement to senior executives and select human resources and recruiting employees. Lucas has  
20 stated in email that Pixar and Lucasfilm "have agreed that we want to avoid bidding wars." He has  
21 also stated that the agreement was that "we wouldn't actively try to raid each other's companies" and  
22 that "we agreed not to raid each other" and "I think the part of the agreement is not to solicit each  
23 other's employees, is the crux of it."

24 40. Pixar's President, Edwin Catmull, agreed with George Lucas that the newly  
25 independent Pixar would reciprocate this non-compete "rule" with Lucasfilm. The companies thus  
26 agreed: (1) not to cold call each other's employees; (2) to notify each other when making an offer to  
27 an employee of the other company if that employee applied for a job on his or her own initiative; and  
28

1 (3) that any offer by the potential new employer would be “final” and would not be improved in  
2 response to a counteroffer by the employee’s current employer (whether Pixar or Lucasfilm).

3 41. Pixar and Lucasfilm were similarly explicit about declining to make counteroffers.  
4 An internal Pixar email sent on January 16, 2006 explained that “we agreed not to counter . . . . It’s  
5 a very small industry and neither Lucas or Pixar wants to get into an issue of countering offers back  
6 and forth.” Their explicit policy was to “never counter if the candidate comes back to us with a  
7 better offer.”

8 42. In the years since the initiation of the conspiracy, Pixar and Lucasfilm implemented  
9 their agreements and enforced them. For instance, in 2007, from its principal place of business in  
10 Emeryville, California, Pixar twice contacted Lucasfilm regarding suspected violations of their  
11 agreements. Lucasfilm responded by changing its conduct to conform to its anticompetitive  
12 agreements with Pixar. Through these actions and others, Pixar and Lucasfilm harmed their  
13 respective workers, depriving them of the wages and salaries they would have received in a  
14 competitive market.

15 43. In addition to Lucasfilm/ILM, Pixar eventually formed similar non-solicitation  
16 agreements with at least DreamWorks, Walt Disney Animation Studios, the ImageMovers  
17 Defendants and the Sony Defendants. In addition to Pixar, Lucasfilm/ILM eventually formed  
18 similar non-solicitation agreements with at least DreamWorks, Walt Disney Animation Studios, the  
19 ImageMovers Defendants and Digital Domain.

20 **(2) The Conspiracy’s Expansion: DreamWorks, Disney and Others Enter**  
21 **Non-Solicitation Agreements**

22 44. Although the initial agreement involved only Pixar and Lucasfilm, it grew under  
23 Catmull’s leadership to include, at a minimum, Disney and its studio Walt Disney Animation  
24 Studios, DreamWorks, the ImageMovers Defendants, Digital Domain and the Sony Defendants. In  
25 2007, Catmull explained that the conspiracy was more comprehensive and included a “couple of  
26 smaller places” as well as Pixar, Lucasfilm/ILM and DreamWorks: “[w]e have avoided wars up here  
27 in Norther[n] California because all of the companies up here – Pixar, ILM, Dreamworks, and  
28 couple of smaller places [sic] – have conscientiously avoided raiding each other.”



1           52.     Catmull wrote to Dick Cook, Walt Disney Studios’ then-chairman, that he knew  
2 “Zemeckis’ company [ImageMovers] will not target Pixar.”

3           53.     However, the ImageMovers Defendants were still recruiting employees from other  
4 conspiring studios such as DreamWorks and The Orphanage,<sup>2</sup> “offering higher salaries,” in  
5 Catmull’s words. Even though Pixar’s agreement with the ImageMovers Defendants insulated it  
6 from their recruitment efforts, it was concerned about the ImageMovers Defendants “raiding other  
7 studios.” Catmull advised Cook that he would meet with Steve Starkey, one of the founders of  
8 ImageMovers. Cook responded: “I agree.”

9           54.     Once Walt Disney Studios had formed an entity with ImageMovers, Catmull advised  
10 Walt Disney Studios’ President Alan Bergman and Senior Vice President of Human Resources  
11 Marjorie Randolph to require the ImageMovers Defendants to abide by the terms of the non-  
12 solicitation agreement. Catmull specifically asked for the ImageMovers Defendants to stop  
13 recruiting from conspiring studios like The Orphanage. Randolph responded that Disney had in fact  
14 gotten the ImageMovers Defendants to agree to the “rules” of the non-solicitation agreement.

15                           e)     *Digital Domain*

16           55.     Digital Domain subsequently joined the conspiracy as well and has formed non-  
17 solicitation agreements with at least DreamWorks, Lucasfilm/ILM and the Sony Defendants.

18           56.     Beginning in 2007, Digital Domain’s Head of Human Resources was Lala  
19 Gavgavian, who had previously spent nine years at Lucasfilm’s ILM division in senior level roles in  
20 talent acquisition for visual effects films and animation. Although Digital Domain’s studio and all  
21 of its technical and artistic employees were located in the Los Angeles area, Gavgavian worked out  
22 of San Rafael in the Bay Area—in the same office building she previously worked at for ILM.

23           57.     Gavgavian and other senior personnel at Digital Domain specifically instructed  
24 employees not to cold call or otherwise solicit other Defendants’ employees. Indeed, if an employee  
25  
26

27 \_\_\_\_\_  
28           <sup>2</sup> The Orphanage was a visual effects studio with offices in San Francisco and Los Angeles. It  
went out of business in 2009.

1 of Lucasfilm/ILM, DreamWorks or the Sony Defendants even contacted Digital Domain  
2 independently about applying for a job, the contact had to be reported to Gavgavian.

3 **(3) Further Expansion and Enforcement of the Conspiracy**

4 58. Defendants repeatedly sought non-solicitation agreements with new animation and  
5 visual effects studios. For example, when a small 20-person studio named Lightstream Animation  
6 opened in Petaluma, California in 2008, Lucasfilm's President and Executive in Charge of  
7 Production both immediately concluded that they should seek a non-solicitation agreement—even  
8 though Lucasfilm's Chief Administrative Officer believed the startup was not “going to be a  
9 significant impact on our ability to recruit.”

10 59. Defendants implemented and enforced their non-solicitation agreements through  
11 direct communications. In 2007, for example, Pixar contacted Lucasfilm twice regarding suspected  
12 violations of their agreements, leading Lucasfilm to abandon the recruiting activity Pixar had  
13 complained about. In 2007, Disney made it clear to ImageMovers that they needed to abide by the  
14 non-solicitation agreement's rules and the ImageMovers Defendants obliged.

15 **B. Defendants Agreed Upon and Fixed the Wages and Salaries of their Workers**

16 60. Defendants' conspiracy went beyond their illicit non-solicitation agreements.  
17 Defendants directly communicated and met regularly to discuss and agree upon wage and salary  
18 ranges and communicated directly on an industrywide basis about their respective internal salary  
19 plans.

20 61. At least once per year, some or all Defendants met in either Northern or Southern  
21 California to discuss job positions in common among their studios, in order to set the parameters of a  
22 compensation survey called the Croner Animation and Visual Effects Survey. This was a survey of  
23 wage and salary ranges for the studios' technical or artistic positions, broken down by position and  
24 experience level. However, Defendants used the opportunity presented by the Croner meeting to go  
25 further than their matching of job positions across companies; they discussed, agreed upon and set  
26 wage and salary ranges during meals, drinks and other social gatherings that they held outside of the  
27 official Croner meetings.

28

1           62.     The overall gathering, referred to in Digital Domain’s human resources department as  
2 the annual “salary council,” was attended by senior human resources and recruiting personnel and  
3 other studio executives from DreamWorks, Pixar, Lucasfilm/ILM, Disney, Digital Domain,  
4 ImageMovers Digital and the Sony Defendants, among others.

5           63.     During these opportunities to communicate outside the official Croner meetings,  
6 Defendants discussed salary changes at other studios and the rates that were being offered. For  
7 example, it was at a January 2007 salary council that Pixar learned that ImageMovers Digital was  
8 recruiting employees from other studios at a higher salary, leading Catmull to ask Disney’s chairman  
9 to step in. As Catmull put it: “The HR folks from the CG studios had their annual get together in the  
10 bay area last week. At that time, we learned that the company that Zemeckis is setting up in San  
11 Rafael has hired several people away from Dreamworks at a substantial salary increase.”

12           64.     Defendants’ top human resources and recruiting personnel met aside from the  
13 opportunities presented by the Croner meetings as well. They often met in social settings at  
14 restaurants or elsewhere in Los Angeles and the San Francisco Bay Area as well as at industry  
15 events, such as the annual Siggraph conference (also known as the International Conference and  
16 Exhibition on Computer Graphics and Interactive Techniques) and FMX, the Conference on  
17 Animation, Effects, Games and Transmedia.

18           65.     In addition to their in-person meetings, Defendants also communicated through  
19 various other means throughout the year about wages and salaries for their workers in an effort to  
20 implement the conspiracy more effectively. For example, on November 17, 2006, Pixar’s Vice  
21 President of Human Resources, Lori McAdams, emailed the following message to senior human  
22 resources personnel at DreamWorks, Sony Pictures Imageworks, Lucasfilm, Walt Disney Animation  
23 Studios and others:

24           Quick question from me, for those of you who can share the info.

25           What is your salary increase budget for FY ’07? Ours is [REDACTED] but we may  
26           manage it to closer to [REDACTED] on average. Are you doing anything close,  
27           more, or less?”<sup>3</sup>

28           <sup>3</sup> A redacted version of this document was obtained from the docket in *In re High-Tech Employee Antitrust Litigation*, No. 11-cv-2509 (N.D. Cal.). Plaintiff does not presently have access

1           66. In other words, Pixar’s top human resources executive emailed six direct competitors  
2 with the *future* amount that Pixar would be raising salaries and then requested the same information  
3 from the other studios. The tone, context and content of the email reveals that this communication  
4 was one made in the regular course of Defendants’ communications about the conspiracy.

5           67. No studio acting in its independent self-interest in the absence of a conspiracy to  
6 suppress wages would share this information, let alone with such a large group of competitors.  
7 Absent an agreement not to compete on wages and salaries, any studio sharing such information  
8 would be handing its competitors specific information about how much they needed to raise their  
9 offers to outbid it. Such behavior only makes sense in the context of a conspiracy to suppress wages  
10 and salaries. The only possible benefit to Pixar from such an action was the facilitation of  
11 industrywide suppression of wages and salaries.

12           68. Human resources and recruiting executives and personnel of the Defendants also have  
13 communicated regularly by telephone and other means. Those communications as well as the  
14 meetings and events provide opportunities for them to implement and enforce the conspiracy about  
15 workers’ wages and salaries and to ensure that workers are not solicited.

16           **C. The Department of Justice Investigated Pixar and Lucasfilm and Enjoined**  
17           **Them from Making Non-Solicitation Agreements**

18           69. The Antitrust Division of the United States Department of Justice (the “DOJ”)  
19 investigated Defendants Pixar and Lucasfilm’s misconduct. The DOJ found that their agreement  
20 was “facially anticompetitive” and violated the Sherman Act *per se*. As the DOJ explained, the  
21 agreement “eliminated significant forms of competition to attract digital animators and, overall,  
22 substantially diminished competition to the detriment of the affected employees who were likely  
23 deprived of competitively important information and access to better job opportunities.” The DOJ  
24 concluded that the agreement “disrupted the normal price-setting mechanisms that apply in the labor  
25 setting.” The DOJ also concluded that Defendants’ agreements “were not ancillary to any legitimate  
26 collaboration.”

27  
28 to the redacted information.



1           70.     The DOJ noted that the agreement “covered all digital animators and other employees  
2 and was not limited by geography, job function, product group, or time period,” and that “employees  
3 did not agree to this restriction.”

4           71.     Following its investigation, the DOJ filed complaints in federal court against  
5 Defendants Pixar and Lucasfilm. The DOJ also filed stipulated proposed final judgments in each  
6 case. In these stipulated proposed final judgments, Pixar and Lucasfilm agreed to be “enjoined from  
7 attempting to enter into, entering into, maintaining or enforcing any agreement with any other person  
8 to in any way refrain from, requesting that any person in any way refrain from, or pressuring any  
9 person in any way to refrain from soliciting, cold calling, recruiting, or otherwise competing for  
10 employees of the other person.” The District Court for the District of Columbia entered the  
11 stipulated proposed final judgments on March 17, 2011 and June 3, 2011.

## 12                   **VII. HARM TO COMPETITION AND ANTITRUST INJURY**

13           72.     Defendants’ conspiracy suppressed Plaintiff’s and the class’s compensation and  
14 restricted competition in the labor market in which Plaintiff and the other class members sold their  
15 services. It did so through an overarching agreement concerning non-solicitation and the fixing of  
16 wage and salary ranges for their workers.

17           73.     Concerning the non-solicitation agreements, cold calling and other forms of active  
18 solicitation have a significant beneficial impact for individual employees’ compensation. Cold calls  
19 from rival employers may include offers that exceed an employee’s salary, allowing her to receive a  
20 higher salary by either changing employers or negotiating increased compensation from her current  
21 employer. Employees receiving cold calls may often inform other employees of the offer they  
22 received, spreading information about higher wage and salary levels that can similarly lead to  
23 movement or negotiation by those other employees with their current employer or others.

24           74.     Active solicitation similarly affects compensation practices by employers. A firm  
25 that actively solicits competitors’ employees will learn whether their offered compensation is enough  
26 to attract their competitors’ employees, and may increase the offer to make themselves more  
27 competitive. Similarly, companies losing or at risk of losing employees to cold-calling competitors  
28

1 may preemptively increase their employees' compensation in order to reduce their competitors'  
2 appeal.

3 75. These information exchanges, through which information about higher salaries and  
4 benefits is exchanged between recruiters of one firm and employees of another, naturally would  
5 increase employee compensation. The agreement against active recruitment made higher pay  
6 opportunities less transparent to workers and thus allowed employers to keep wages and salaries  
7 down.

8 76. The compensation effects of cold calling are not limited to the particular individuals  
9 who receive cold calls, or to the particular individuals who would have received cold calls but for the  
10 anticompetitive agreements alleged herein. Instead, the effects of cold calling (and the effects of  
11 eliminating cold calling, pursuant to agreement) commonly impact all workers and class members at  
12 the Defendants.

13 77. The Defendants themselves have explained the purpose of the conspiracy and in  
14 doing so, articulated the harm and injury caused by it to their workers. George Lucas explained  
15 under oath that the purpose of the non-solicitation agreement was to suppress wages and keep the  
16 visual effects industry out of "a normal industrial competitive situation." The agreement was  
17 explicitly intended to avoid "a bidding war with other companies because we don't have the margins  
18 for that sort of thing." Internal Lucasfilm emails similarly explained that the two companies had  
19 "agreed that we want to avoid bidding wars."

20 78. Ed Catmull, the longtime Pixar President who now also oversees Walt Disney  
21 Animation Studios, was equally clear about the purpose of the conspiracy and the common injury it  
22 caused to visual effects and animation workers as well as to competition in the labor market for their  
23 services. In a 2007 email, Catmull explained this goal concisely: hiring people away from  
24 competitors with "a substantial salary increase . . . seriously messes up the pay structure." Or, as  
25 Lucasfilm's then-President Jim Morris said in a June 2004 email to Catmull, "I know you are  
26 adamant about keeping a lid on rising labor costs." During his deposition several years later,  
27 Catmull made clear that the problem was high salaries: "[I]t messes up the pay structure. It does. *It*  
28 *makes it very high.*" (Emphasis added.) Other companies "would bring in people, they would pay

1 higher salaries, it would be disruptive. . . . [Catmull] was trying to prevent that from happening.”  
2 Separately, Mr. Catmull described Mr. Jobs as “very adamant about protecting his employee force,”  
3 meaning depriving them of opportunities to earn higher wages at other companies.

4 79. When the wage-fixing was coupled with Defendants’ agreements to prohibit  
5 counteroffers from the potential new employer, Defendants deprived their workers of the  
6 opportunity to have Defendants bid to pay higher wages and salaries for that employee’s services.  
7 Those agreements suppressed not only the compensation of the workers seeking a new job, but also  
8 that of other workers by suppressing the wage ranges on which Defendants based all workers’ pay.

9 80. The effects and injuries caused by all of Defendants’ agreements commonly impacted  
10 all visual effects and animation workers because Defendants valued internal equity, the idea that  
11 similarly situated employees should be compensated similarly and that fair pay distinctions should  
12 be made across employees at different levels in the organization. Each Defendant established a pay  
13 structure to accomplish internal equity. Defendants fixed narrow wage and salary ranges for  
14 employees with similar job titles or classifications and similar levels of experience. And Defendants  
15 maintained certain wage and salary differentials between different positions within the hierarchy of  
16 the organization. For example, Defendants ensured that lead effects animators earned more than  
17 assistant effects animators.

18 81. At Lucasfilm, for example, internal equity was “always one of the considerations” in  
19 setting pay, according to its Director of Talent Acquisitions. Lucasfilm regularly reviewed  
20 employee salaries to “align the employee more appropriately in their salary range” and their  
21 “internal peer group.” At Lucasfilm, all new positions and out-of-cycle compensation adjustments  
22 presented to its compensation committee for approval were to be accompanied by “Peer  
23 Relationship” information regarding how the subject employee’s (or candidate’s) colleagues inside  
24 the company were compensated, and this factored heavily into committee decisions.

25 82. Similarly, Pixar recruiters would compare salaries of similar employees to ensure  
26 they were not “out of whack.” Pixar maintained “a consistent framework for evaluating the expected  
27 contribution of software engineers” and to justify adjusting salaries. A Pixar official has stated: “[I]f  
28

1 someone feels like they're being paid more than someone I know who has more value, it raises a bit  
2 of a flag.”

3 83. Digital Domain also utilized a similar pay structure and adhered to its wage and  
4 salary ranges strictly. On information and belief, all other Defendants similarly employed a similar  
5 pay structure.

6 84. Defendants' efforts to maintain internal equity ensured that their conspiracy caused  
7 the compensation of all their employees to be suppressed.

8 **VIII. INTERSTATE COMMERCE**

9 85. During the Class Period, Defendants employed Plaintiff and other class members in  
10 California, Florida, New Mexico and other states.

11 86. States compete to attract visual effects and animation studios, leading employment in  
12 the industry to cross state lines.

13 87. Both Defendants and Plaintiff and other class members view labor competition in the  
14 industry to be nationwide. Defendants considered each others' wages to be competitively relevant  
15 regardless of location, and many class members moved between states to pursue opportunities at  
16 studios.

17 88. Defendants' conduct substantially affected interstate commerce throughout the United  
18 States and caused antitrust injury throughout the United States.

19 **IX. CLASS ALLEGATIONS**

20 89. Plaintiff Robert A. Nitsch, Jr. sues on his own behalf and, pursuant to Federal Rule of  
21 Civil Procedure 23(b)(3) and (b)(2), on behalf of the following Class:

22 All persons who worked at any time from 2004 to the present in technical, artistic,  
23 creative and/or research and development positions for Pixar, Lucasfilm,  
24 DreamWorks Animation, Walt Disney Animation Studios, Walt Disney Feature  
25 Animation, Digital Domain, ImageMovers Digital, Sony Pictures Animation or Sony  
26 Pictures Imageworks in the United States. Excluded from the Class are officers,  
27 directors, senior executives and personnel in the human resources and recruiting  
28 departments of the Defendants. Also excluded from the Class are the claims against  
29 Pixar, Lucasfilm and Disney released in *In re High-Tech Employees Antitrust  
Litigation*, No. 11-cv-2509 (N.D. Ca.).

1           90.     The class contains thousands of members, as each Defendant employed hundreds or  
2 thousands of class members each year. The class is so numerous that individual joinder of all  
3 members is impracticable.

4           91.     The class is ascertainable either from Defendants' records or through self-  
5 identification in a claims process.

6           92.     Plaintiff Robert A. Nitsch, Jr.'s claims are typical of the claims of other class  
7 members as they arise out of the same course of conduct and the same legal theories, and he  
8 challenges Defendants' conduct with respect to the Class as a whole.

9           93.     Plaintiff Robert A. Nitsch, Jr. has retained able and experienced antitrust and class  
10 action litigators as its counsel. He has no conflicts with other class members and will fairly and  
11 adequately protect the interests of the Class.

12           94.     The case raises common questions of law and fact that are capable of class-wide  
13 resolution, including:

- 14           a.     whether Defendants agreed not to actively solicit each other's employees, to  
15                 notify other Defendants of offers made to their employees, and to limit  
16                 counteroffers;
- 17           b.     whether Defendants agreed to fix wage and salary ranges for positions held by  
18                 class members;
- 19           c.     whether such agreements were *per se* violations of the Sherman Act and/or  
20                 Cartwright Act;
- 21           d.     whether Defendants' agreements constituted unlawful or unfair business acts  
22                 or practices in violation of California Business and Professions Code § 17200;
- 23           e.     whether Defendants fraudulently concealed their conduct;
- 24           f.     whether and the extent to which Defendants' conduct suppressed wages and  
25                 salaries below competitive levels;
- 26           g.     whether Plaintiff and the other class members suffered injury as a result of  
27                 Defendants' agreements;
- 28           h.     whether any such injury constitutes antitrust injury;

1 i. the nature and scope of injunctive relief necessary to restore a competitive  
2 market; and

3 j. the measure of damages suffered by Plaintiff and the Class.

4 95. These common questions predominate over any questions affecting only individual  
5 class members.

6 96. A class action is superior to any other form of resolving this litigation. Separate  
7 actions by individual class members would be enormously inefficient and would create a risk of  
8 inconsistent or varying judgments, which could establish incompatible standards of conduct for  
9 Defendants and substantially impede or impair the ability of class members to pursue their claims.  
10 There will be no material difficulty in the management of this action as a class action.

11 97. Injunctive relief is appropriate with respect to the Class as a whole, because  
12 Defendants have acted on grounds generally applicable to the Class.

13 **X. STATUTE OF LIMITATIONS**

14 **A. Continuing Violation**

15 98. Defendants' conspiracy was a continuing violation in which Defendants repeatedly  
16 invaded Plaintiff's and class members' interests by adhering to, enforcing, and reaffirming the  
17 anticompetitive agreements described herein. Defendants continue to discuss and agree on wage and  
18 salary ranges and prohibit active solicitation of other Defendants' employees through the present.

19 99. Defendants communicated among themselves by phone and email and in in-person  
20 meetings in furtherance of the conspiracy as described in the allegations of this Complaint.

21 **B. Fraudulent Concealment**

22 100. Before September 17, 2010 at the earliest, Plaintiff had neither actual nor constructive  
23 knowledge of the pertinent facts constituting their claims for relief asserted herein. Plaintiff and  
24 members of the Class did not discover, and could not have discovered through the exercise of  
25 reasonable diligence, the existence of any conspiracy until at the earliest September 17, 2010 when it  
26 was first revealed that an investigation by the DOJ into non-solicitation agreements among high-tech  
27 companies included Pixar, a visual effects and animation company. No visual effects or animation  
28 company had been mentioned previously as a part of the investigation.

1           101. Defendants engaged in a secret conspiracy that did not give rise to facts that would  
2 put Plaintiff or the Class on inquiry notice that there was a conspiracy among visual effects and  
3 animation companies to restrict competition for class members' services through non-solicitation  
4 agreements, and to fix the wages and salaries of class members. In fact, Defendants had secret  
5 discussions about the conspiracy and agreed not to discuss it publicly or in the presence of class  
6 members.

7           102. Defendants' conspiracy was concealed and carried out in a manner specifically  
8 designed to avoid detection. Outside top executives and certain human resources and recruiting  
9 personnel, Defendants concealed and kept secret the illicit non-solicitation and wage-fixing  
10 agreements from class members. Defendants consciously avoided discussing the agreements in  
11 written documents that might be disseminated beyond the individuals involved in the conspiracy, to  
12 avoid creating evidence that might alert Plaintiff or other class members to the conspiracy's  
13 existence.

14           103. Defendants provided pretextual, incomplete or materially false and misleading  
15 explanations for hiring, recruiting and compensation decisions made pursuant to the  
16 conspiracy. Defendants' explanations for their conduct served only to cover up Defendants'  
17 conspiracy.

18           104. Defendants have attempted to create the false impression that their decisions are  
19 independent and that they were acting in accordance with the antitrust laws. For example, they and  
20 the Croner Company describe the Croner Survey as an "independent third party" survey purportedly  
21 falling within the DOJ's safe harbor, but Defendants used the occasion of Croner meetings to discuss  
22 and set wage and salary ranges for their employees in secret and in violation of the federal antitrust  
23 laws. Similarly, Defendants concealed the fact that they shared other salary and wage information  
24 directly with competitors by phone, email and other secret means.

25           105. As a result of Defendants' fraudulent concealment of their conspiracy, the running of  
26 any statute of limitations has been tolled with respect to the claims that Plaintiff and the Class  
27 members have as a result of the anticompetitive and unlawful conduct alleged herein.

28

**CAUSES OF ACTION**

**XI. FIRST CAUSE OF ACTION—VIOLATION OF SECTION ONE OF SHERMAN ACT**

106. Plaintiff incorporates by reference the allegations in the above paragraphs as if fully set forth herein.

107. Defendants, by and through their officers, directors, employees, agents or other representatives, have entered into an unlawful agreement, combination and conspiracy in restraint of trade, in violation of 15 U.S.C. § 1. Specifically, Defendants agreed to restrict competition for class members' services through non-solicitation agreements and agreements to fix the wage and salary ranges of class members, all with the purpose and effect of suppressing class members' compensation and restraining competition in the market for class members' services.

108. Defendants' conduct injured class members by lowering their compensation and depriving them of free and fair competition in the market for their services.

109. Defendants' agreements are *per se* violations of the Sherman Act.

**XII. SECOND CAUSE OF ACTION—VIOLATION OF THE CARTWRIGHT ACT**

110. Plaintiff incorporates by reference the allegations in the above paragraphs as if fully set forth herein.

111. Defendants, by and through their officers, directors, employees, agents or other representatives, have entered into an unlawful agreement, combination and conspiracy in restraint of trade, in violation of California Business and Professions Code § 16720. Specifically, Defendants agreed to restrict competition for class members' services through non-solicitation agreements and agreements to set and fix the wage and salary ranges of class members, all with the purpose and effect of suppressing class members' compensation and restraining competition in the market for class members' services.

112. Defendants' conduct injured Plaintiff and other class members by lowering their compensation and depriving them of free and fair competition in the market for their services.

113. Plaintiff and other class members are "persons" within the meaning of the Cartwright Act as defined in California Business and Professions Code § 16702.

114. Defendants' agreements are *per se* violations of the Cartwright Act.



1                                   **XIII. THIRD CAUSE OF ACTION—UNFAIR COMPETITION**

2           115. Plaintiff incorporates by reference the allegations in the above paragraphs as if fully  
3 set forth herein.

4           116. Defendants’ efforts to limit competition for and suppress compensation of their  
5 employees constituted unfair competition and unlawful and unfair business practices in violation of  
6 California Business and Professions Code §§ 17200 *et seq.* Specifically, Defendants agreed to  
7 restrict competition for class members’ services through non-solicitation agreements and agreements  
8 to set and fix the wage and salary ranges of class members, all with the purpose and effect of  
9 suppressing class members’ compensation and restraining competition in the market for class  
10 members’ services.

11           117. Defendants’ acts were unfair, unlawful, and/or unconscionable, both in their own  
12 right and because they violated the Sherman Act and the Cartwright Act.

13           118. Defendants’ conduct injured Plaintiff and other class members by lowering their  
14 compensation and depriving them of free and fair competition in the market for their services,  
15 allowing Defendants to unlawfully retain money that otherwise would have been paid to Plaintiff  
16 and other class members. Plaintiff and other class members are therefore persons who have suffered  
17 injury in fact and lost money or property as a result of the unfair competition under California  
18 Business and Professions Code § 17204.

19           119. Pursuant to California Business and Professions Code § 17203, disgorgement of  
20 Defendants’ unlawful gains is necessary to prevent the use or employment of Defendants’ unfair  
21 practices, and restitution to Plaintiff and other class members is necessary to restore to them the  
22 money or property unfairly withheld from them.

23                                   **XIV. PRAYER FOR RELIEF**

24           120. WHEREFORE, Plaintiff Robert A. Nitsch, Jr., on behalf of himself and a class of all  
25 others similarly situated, requests that the Court enter an order or judgment against Defendants  
26 including the following:

- 27                   a. Certification of the class described herein pursuant to Rule 23 of the Federal  
28                   Rules of Civil Procedure;

- 1           b.     Appointment of Plaintiff Robert A. Nitsch, Jr. as Class Representative and his  
2           counsel of record as Class Counsel;
- 3           c.     Compensatory damages in an amount to be proven at trial and trebled  
4           thereafter;
- 5           d.     Pre-judgment and post-judgment interest as provided for by law or allowed in  
6           equity;
- 7           e.     A permanent injunction prohibiting Defendants from hereafter agreeing not to  
8           solicit other companies' employees, to notify each other of offers extended to  
9           potential hires, or not to make counteroffers, or agreeing with other companies  
10          about wage and salary ranges or any other terms of employment;
- 11          f.     The costs of bringing this suit, including reasonable attorneys' fees and  
12          expenses;
- 13          g.     An incentive award to compensate Plaintiff Robert A. Nitsch, Jr. for his  
14          efforts in pursuit of this litigation;
- 15          h.     Disgorgement and/or restitution pursuant to California Business and  
16          Professions Code § 17203; and
- 17          i.     All other relief to which Plaintiff Robert A. Nitsch, Jr. and the Class may be  
18          entitled at law or in equity.

19 **XV.   JURY DEMAND AND DESIGNATION OF PLACE OF TRIAL**

20           121. Pursuant to Federal Rule of Civil Procedure 38(b), Plaintiff demands a trial by jury on  
21 all issues so triable.

1 Dated: September 8, 2014

Respectfully submitted,

2 /s/ Daniel A. Small

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